

The book was found

Gamers Unite!: The Video Game Revolution (Pop Culture Revolutions)



Synopsis

When the first video game was created in the 1960s, not only were computer geeks the first ones to play it, they were the only ones who could play it. This was long before laptops and personal computers were everywhere. Back then computers took up entire rooms, and there was limited access to those huge machines. How times have changed! And you that's right, you are a part of this ongoing revolution!

Book Information

Series: Pop Culture Revolutions

Library Binding: 64 pages

Publisher: Compass Point Books (January 1, 2010)

Language: English

ISBN-10: 0756542448

ISBN-13: 978-0756542443

Product Dimensions: 9.2 x 7.2 x 0.4 inches

Shipping Weight: 10.4 ounces (View shipping rates and policies)

Average Customer Review: 1.0 out of 5 stars 1 customer review

Best Sellers Rank: #1,050,046 in Books (See Top 100 in Books) #67 in Books > Teens >

Hobbies & Games > Games & Activities > Computer & Video Games

Customer Reviews

I didn't have many books on video games, since they seem to change so quickly, but this was another in the Pop Culture Revolutions series that included Graphic Content and will appeal to many of my readers. This started with Ralph Baer who created games --Ms. Yingling Reads Blog

Shane Frederick has been writing about sports since he worked for his high school newspaper in Wisconsin. He currently covers college hockey and other sports for "The Free Press" newspaper in Mankato, Minnesota, and has won awards for his stories from the Associated Press and the Society of Professional Journalists. He is also the author of several sports books, including "The Best of Everything Football Book" and "The Ultimate Guide to Pro Football Teams". A graduate of the University of St. Thomas, Shane lives in Mankato with his wife, Sara, their three children, Ben, Jack, and Lucy, and their dog, Molly.

This is a book for children with more pictures than words. It is not a helpful research tool. I bought it

for a paper I was writing and was thoroughly disappointed at the stunning lack of content.

[Download to continue reading...](#)

Gamers Unite!: The Video Game Revolution (Pop Culture Revolutions) Graphic Content!: The Culture of Comic Books (Pop Culture Revolutions) Drawing Basics and Video Game Art: Classic to Cutting-Edge Art Techniques for Winning Video Game Design Play It Loud!: The Rebellious History of Music (Pop Culture Revolutions) Game of Thrones: 100 Question Trivia Game For True Fans (Epic Fantasy Series, Game of Thrones Books, Game of Thrones, Fantasy Books) (Epic Fantasy, Fantasy ... TV, TV Guide, Game of Thrones Book) Joel Whitburn's Top Pop Singles 1955-1993: Compiled from Billboard's Pop Singles Charts, 1955-1993 (Joel Whitburn's Top Pop Singles (Cumulative)) Fans, Bloggers, and Gamers: Media Consumers in a Digital Age Goths, Gamers, and Grrrls: Deviance and Youth Subcultures The Geek's Guide to Indianapolis: A Tour Guide for Con Gamers and Other Visitors Video Games Memes: Hilarious Free Video Game Memes & Jokes 2017 - Memes Free, Memes for Kids, Ultimate Memes, Manga Memes SpongeBob Comics: Book 2: Aquatic Adventurers, Unite! Sex Workers Unite: A History of the Movement from Stonewall to SlutWalk ARMS Domers Unite Far from the Tree: Young Adult Edition--How Children and Their Parents Learn to Accept One Another . . . Our Differences Unite Us Prehistoric Games Pop-Up Board Game: 4 Games, Attached Reading Book (Pop-Up Board Games) The Bolivarian Revolution (Revolutions Series): Hugo Chavez presents Simon Bolivar The Haitian Revolution (Revolutions) More Matrix and Philosophy: Revolutions and Reloaded Decoded (Popular Culture and Philosophy) Mao Zedong and China's Revolutions: A Brief History with Documents (Bedford Series in History & Culture) Game On!: Video Game History from Pong and Pac-Man to Mario, Minecraft, and More

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)